



The Higher Word

Barony of Ered Sul

Anno Societatis LII

June 2019

Words from the
Coronet

Calendar

Event Details

Non-Fiction
Facts

Officers

Open Positions

The Lower Word

Games

The Fine Print

Words from the Coronet

Greetings Great and Noble Populace of Ered Sul,

Highlands is only a handful of weeks away now! With everyone excited and preparing for war, we wanted to remind everyone that we're trying something new this year. We currently have radio advertisements running promoting our fighter practices at Thorpe Park, and soon we'll also have advertisements running promoting Highlands as well! We'd like to encourage everyone to come out to Fighter Practices throughout June and July, both to practice and prepare for Highlands, but also to have a strong presence for some potential new members. On Sunday, June 9, we will be having a BBQ at Fighter Practice with food for everyone who wants to attend provided by the barony. Garb up, bring your projects, and come out for a great time at the park.

In Service of the Dream,
Robert and Kolfinna
Baron and Baroness of Ered Sul



Detail of a bas-de-page scene of David with a harp and Saul crowned, riding horses towards a group of female musicians and dancers, their entry in Jerusalem, with borders with the arms of Bar and de Tocoy at the corners.

Calendar

June 2019

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
						1
2	3	4	5	6	7	8
9	10	11	12 A&S Night	13	14	15
16 Father's Day	17	18	19	20 Populace	21 Summer Solstice	22 Fabric War
23	24 Bids Due for Crown 1	25	26	27	28	29
30						

Fighter Practice - Sundays at Thorpe Park from 12pm - 2pm

Events

A&S Night

Wednesday, June 12th
6pm at Thorp Park Community Center

A/S On June 12, the 2nd Wed of June, m'Lady Magpie is willing to teach on fiber arts. How fiber, threads yarn etc. are made, as it's the basis of all fabric arts.

Future A/S July and August you will probably be able to get your A/S fix at Highlands and Too Hot.

Fabric War (Barony of Sun Dragon)

Join us, the Barony of Sun Dragon, as we regale you in the origin of Fabric War. As we exit Estrella War XXXV, it is apparent that many need a new wardrobe due Mother Nature's sense of humor. Long ago there were tales of an emperor who needed new clothes. His tailor made him the most glorious clothes imaginable that only he could see ...With the plethora of fabric we all have in our stores, come join in the opportunity with the lords and ladies of these glorious lands to beg, borrow and steal. (by Fergie)

A short track of classes will be offered from 12:00pm - 3:00pm. Our theme this year is The Emperor's New Clothes including five categories to vote on: bardic-fairy tale, grotesquest fabric, best bestowed favor made on site (youth and adult), funniest A & S textile (use your imagination & remember the theme) . Bartering and sweat equity are strongly encouraged in lieu of coin.

Site opens at 9:30am, opening court will be at 10:30am and closing court at 3:30pm with the Great Fabric Melee to immediately follow.

Cost for attending Fabric War is \$17.00 with a \$5 .00 discount for members, youth are free.

To reserve a 6-foot space, please contact Lord Edward at Edward.Harrison@cox .net no later than June 10, 2019. The event will be held at Bourgade Highschool 4602 N 31st Ave Phx. AZ 85017 from 9:30am to 5 :00pm . Site is dry, all tobacco and vape products allowed off school property, no pets (certified service animals allowed). Assistance with set up and take down is appreciated . Many hands make light work.

Event stewards: Miastreas Deborah Inis Glas (623)205-0637-no calls after 8pm, Lord Edward Harrison (623) 308-6577; Edward.Harrison@cox.net

Directions:

From South or East, take 1-10 West to the 1-17 going North. Exit at Camelback Road go West (left). Drive about one mile, turn South (left) on 31st Ave. The school will be on the right about .3 miles down 31st Ave.

From North, take the 1-17 South, Exit at Camelback Road going west (right). Drive about one mile, turn South (left) on 31st Ave. The school will be on the right about .3 miles down 31st Ave.

From West, take 1-10 East to the 1-17 going North. Exit at Camelback Road going west (left). Drive about one mile, turn South (left) on 31st Ave. The school will be on the right about .3 miles down 31st Ave.

A list of nearby restaurants will be provided onsite.

Bids due for January Crown List

July 1st

Highlands War XXV

July 17th – 21st

The Barony of Ered Sul and the Kingdom of Atenveldt are proud to welcome everyone to Highlands War XXV!

This year, the Norse spirit imbues these Mountain Lands. Come a-Viking! The long-ships were not ready to sail at Estrella and they should not be needed in the North! This summer, under the pines, test your mettle. Will you be victorious in Battle? Shall you be impressive with Art? In acts of service, will you prove your greatness? What will be your destiny? "Fear not death for the hour of your doom is set and none may escape it."

-Volunga Saga, c.5

Find your destiny at Highlands War!! War has been declared! Gather your forces, sharpen your blades, and travel to the cool mountain pines this summer for great adventure and glory!

July 17-21, 2019, we battle, feast, and revel in friendship and honor. We wish this Highlands War to be the best in every way. The battles shall be fierce and the revel shall be wild! There will be something for everyone at Highlands War. Scheduled activities will include:



- Hardsuit and Rapier fighting scenarios
- Archery range and competitions
- Arts and Sciences classes
- War Scenarios and Competitions
- Youth Activities & combat
- Merchant's Row
- and Much More!!

Where: Ashurst Lake in Flagstaff, Arizona.

Directions: From Phoenix, take the I-17 North to Flagstaff. Exit onto Lake Mary Road. Travel Southeast on Lake Mary Road about 19 miles. Turn left (North) at the Ashurst Lake turnoff and follow the signs for about 1 mile.

Dates/Time: July 17-21. Site opens on Wednesday at Noon (primarily for set-up) and closes Sunday at 8:00pm.

Fees: Adult \$40 entire event. \$30 Sat/Sun. \$20 Day pass (\$5 member discount applies to all)

We will be returning to the National Forest land for this year. This is a primitive, forested site without running water or electricity. Forest rules must be observed at all time; "Leave No Trace" policy is in effect. Failure to follow National Forest policies may result in removal from site with no refund. There will be a parking area for RVs; there are no hookups. Grey water tanks and porta-privs will be on-site. This time is considered monsoon season so be prepared. We will follow Forest Service guidance regarding fires/smoking/grills. Service animals and well-behaved pets are welcome as long as they are controlled at all times.

Autocrats:

Lord Leolin Blackwell (MKA Shaun Prizio) leofenris@gmail.com 805-705-3474

Lady Iðunn of the Citadel (MKA Kess French) thyme.angel@gmail.com

Sir Neo T Pict neotfisk22@yahoo.com

Non-Fiction Facts

Novgorod Republic

The Novgorod Republic or Novgorodian Rus' was a medieval East Slavic state from the 12th to 15th centuries, stretching from the Gulf of Finland in the west to the northern Ural Mountains in the east, including the city of Novgorod and the Lake Ladoga regions of modern Russia. Citizens referred to their city-state as "His Majesty (or Sovereign) Lord Novgorod the Great" (Gosudař Gospodin Velikij Novgorod), or more often as "Lord

Novgorod the Great" (Gospodin Velikij Novgorod). The Republic prospered as the easternmost port of the Hanseatic League and its Slavic, Baltic and Finnic people were much influenced by the culture of the Viking-Varangians and Byzantine people.



Locator map of the Novgorod Republic, c. 1400. (Partially based on Atlas of World History (2007) - The World 1300-1400, map). Gabagool.

In the middle of the 9th century Novgorod was a name used to describe viking staging posts on the trade route from the Baltic Sea to the Byzantine Empire. There is a theory that in fact it was not Novgorod as misinterpreted by later chroniclers (as stated by dendrochronology, Novgorod was founded only in the middle of X century),

but Nevo Gardas - viking

settlements on Lake Ladoga, as in one of Nestor's chronicles from the 12th century he mentions a lake called "the Great Nevo", a clear link to the Neva River and, possibly furthermore, to Finnish nevo "sea" or neva "bog, quagmire". Novgorod was populated by various Slavic, Finnic and Baltic tribes that were constantly at war with one another for supremacy. However, these tribes came together during the beginning of the 9th century to try and form a negotiated settlement to end military aggression between each other.

The Novgorod First Chronicle, a collection of writings depicting the history of Novgorod from 1016-1471, states that these tribes wanted to "Seek a prince who may rule over us and judge us according to law." By transforming its governing institutions, Novgorod rejected its politically dependent relationship to Kiev.

In 882, Prince Oleg founded the Kievan Rus', of which Novgorod was a part from then until 1019-1020. Novgorod Princes were appointed by the Grand Prince of Kiev (usually one of the elder sons).

The Novgorod boyars began to dominate the offices of posadnik and tysyatsky, which until about the mid-12th century had been appointed by the grand prince in Kiev. In 1136, the Novgorodians dismissed Prince Vsevolod Mstislavich and over the next century and a half were able to invite in and dismiss a number of princes. However, these invitations or dismissals were often based on who the dominant prince in Rus' or Appanage Russia was at the time, and not on any independent thinking on the part of Novgorod.

Cities such as Staraya Russa, Staraya Ladoga, Torzhok, and Oreshek were part of the Novgorodian Land. According to some accounts, a vicar of the archbishop ran the city of Staraya Ladoga in the 13th century. The city of Pskov, initially part of the Novgorodian Land, had de facto independence from at least the 13th century after joining the Hanseatic



League. Several princes such as Dovmont (ca 1240-1299) and Vsevolod Mstislavich (before 1117-1138) reigned in Pskov without any deference to or consultation with the prince or other officials in Novgorod. Pskov's independence was acknowledged by the Treaty of Bolotovo in 1348 (see Pskov Republic). Even after this, however, the Archbishop of Novgorod headed the church in Pskov and kept the title "Archbishop of Novgorod the Great and Pskov" until 1589. Novgorodian Rus' and its inhabitants were much influenced by Vikings culture and people. These cultural and ethnic Scandinavian imprint shaped later the society of Muscovite Rus' and whole Russia.

In the 12th–15th centuries, the Novgorodian Republic expanded east and northeast. The Novgorodians explored the areas around Lake Onega, along the Northern Dvina, and coastlines of the White Sea. At the beginning of the 14th century, the Novgorodians explored the Arctic Ocean, the Barents Sea, the Kara Sea, and the West-Siberian river Ob. The Ugric tribes that inhabited the Northern Urals had to pay tribute to Novgorod the Great. The lands to the north of the city, rich with furs, sea fauna, salt, etc., were of great economic importance to the Novgorodians, who fought a protracted series of wars with Moscow beginning in the late 14th century in order to keep these lands. Losing them meant economic and cultural decline for the city and its inhabitants. Indeed, the ultimate failure of the Novgorodians to win these wars led to the downfall of the Republic.

Art and Iconography

The Republic of Novgorod was famous for its high level of culture in relation to other Russian duchies like Suzdal. A great majority of the most important Eastern artwork of the period came from this city. Citizens of Novgorod were producing large quantities of art, more specifically, religious icons. This high level of artistic production was due to the flourishing economy. Not only would prominent boyar families commission the creation of icons, but artists also had the backing of wealthy merchants and members of the strong artisan class. Icons became so prominent in Novgorod that by the end of the 13th century a citizen did not have to be particularly rich to buy one; in fact, icons were often produced as exports as well as for churches and



Novgorod Marketplace. Apollinary Vasnetsov (1856–1933). watercolor and pencil on paper mounted on cardboard

homes. However, scholars today have managed to find and preserve only a small, random assortment of icons made from the 12th century to the 14th century in Novgorod.

The icons that do remain show a mixture of traditional Russian style, Palaeologus-Byzantine style (prominent previously in Kiev), and European Romanesque and Gothic style. The artists of Novgorod, and their audience, favored saints who provided protection mostly related to the economy. The Prophet Elijah was the lord of thunder who provided rain for the peasants' fields. Saint George, Saint Blaise, and Saints Florus and Laurus all provided some manner of protection over the fields or the animals and herds of the peasants. Saint Paraskeva Pyatnitsa and Saint Anastasia both protected trade and merchants. Saint Nicholas was the patron of carpenters and protected travelers and the suffering. Both Saint Nicholas and the Prophet Elijah also offer protection from fires. Fires were commonplace in the fields and on the streets of the city. Depictions of these saints retained popularity throughout the entire reign of the Republic. But in the beginning of the 14th century another icon became prominent in the city: the Virgin of Mercy. This icon commemorates the appearance of the Virgin Mary to Andrew Yurodivyi and Epifanii. During this appearance, Mary prays for humankind. The art movement of Novgorod was essentially destroyed by Moscow after 1478, when a more uniform method for iconography was established throughout Russia.

Architecture and City Layout

The Volkhov River divided the Republic of Novgorod into two halves. The commercial side of the city, which contained the main market, rested on one side of the Volkhov. The St. Sophia Cathedral and an ancient kremlin rested on the other side of the river. The cathedral and kremlin were surrounded by a solid ring of city walls, which included a bell tower. Novgorod was filled with and surrounded by churches and monasteries. The city was overcrowded because of its large population of 30,000 people. The wealthy (boyar families, artisans, and merchants) lived in large stone houses inside the city walls, and the poor used whatever space they could find. The streets were paved with wood and were accompanied by a wooden water-pipe system, a Byzantine invention to protect against fire.

The Byzantine style (famous for large domes) and the European Romanesque style influenced the architecture of Novgorod. A number of rich families commissioned



The Veche in the Republic of Novgorod. Vasily Khudiakov (1826–1871)

churches and monasteries in the city. About 83 churches, almost all of which were built in stone, operated during this period. Two prominent styles of churches existed in the Republic of Novgorod. The first style consisted of a single apse with a slanted (*lopastnyi*) roof. This style was standard

throughout Russia during this period. The second style, the Novgorodian style, consisted of three apses and had roofs with arched gables. This second style was prominent in the early years of the Republic of Novgorod and also in the last years of the Republic, when this style was revitalized to make a statement against the rising power of Moscow. The inside of the churches contained icons, woodcarvings, and church plates.

Literature

Scholars generally believe that the Republic of Novgorod had an unusually high level of literacy for the time period. Archeologists found over one thousand birch-bark texts, all dating from the 11th to the 15th centuries, in towns dating back to the early Rus'. Roughly 950 of these texts were from Novgorod. Archeologists and scholars assume that fires destroyed a majority of Novgorod's written works and that about 20,000 similar texts still remain hidden in the city.


















Novgorod citizens from all class levels, from boyars to peasants and artisans to merchants, participated in writing these texts. Even women wrote a significant amount of the manuscripts. This collection of birch-bark texts consists of religious documents, writings from the city's archbishops, business messages from all classes, and travelogues, especially of religious pilgrimages. The citizens of Novgorod wrote in a realistic and businesslike fashion. The collection of birch-bark texts also includes chronicles of *byliny* (Russian folklore and epic stories). The heroes of these stories were most commonly men who represented the free and adventurous spirit of the Novgorod Republic. One popular figure of the time was Sadko, a business man and traveler. Another popular figure was Vasilii



Buslaev, a young giant who gets into fights with his neighbors. In addition to the birch-bark texts, archeologists also found the oldest surviving Russian manuscript in Novgorod: three wax tablets with Psalms 67, 75, and 76, dating from the first quarter of the 11th century.

Wikipedia contributors. "Novgorod Republic." Wikipedia, The Free Encyclopedia. Wikipedia, The Free Encyclopedia, 12 May. 2019. Web. 4 Jun. 2019.

Officers of Ered Sul

Baron & Baroness HE Robert av Bergen HE Kolfinna av Bergen Coronet @ baronyoferedsul.org		Seneschal THL Chavez MacTavish seneschal @ baronyoferedsul.org		Deputy Seneschal Amber Reed Amreed13 @ gmail.com	
Exchequer / Reeve Lord Vincent Blackwell Exchequer @ baronyoferedsul.org		Herald (Acting) Lady Katherine Tapester herald @ baronyoferedsul.org		Gold Key/Chatelaine (Acting) Lady Iðunn of the Citadel chatelaine @ baronyoferedsul.org	
Hardsuit Marshal Sir Thaddeus the Legless Marshal @ baronyoferedsul.org		Rapier Marshal Jacob Marshall "Meadow" newageleveller @ Hotmail.com		Deputy Rapier Marshal Lord Friedrich Swartzen Hut	
Archery Marshal Lord Chang Maille archery @ baronyoferedsul.org		Deputy Archery Marshal THL Gil Greywolf		Arts & Sciences Minister Lord Christopher Of Peckingham the_Kranken @ hotmail.com	
Deputy Arts & Sciences Minister Lord Curlew of Droghela Yermonger @ yahoo.com		Signet Lady Sólveig At Rauðá rhoades@citlink.net		Webminister / Social Media Officer (Acting) THL Æsa Öngull web @ baronyoferedsul.org	
Chronicler Lord Leolin Blackwell Leofenris @ gmail.com		Regalia Officer Lord Dhonnabhainn Mac Egoín jaycheba @ gmail.com		Historian Master Roger Von Allenstein Allenstein49 @ hotmail.com	

Open Positions

Herald



Announce opening and closing of Their Excellency's court, announce the presentation of awards, archives awards and submits record of awards to kingdom order of precedence, and consults populace on designing personal devices as needed. Time commitment: Moderate

Regalia Officer



Maintains list of baronial inventory, responsible for storage of equipment (trailer & storage unit). Arranges for transportation of equipment to events. Time commitment: Low

Web Minister



The Web Minister is a warranted office responsible for the upkeep and content of the baronial website. Ideal traits are experience with web development and service providers, experience writing and editing content, reliable email and internet access, and the ability to uphold web publishing SCA standards. Time commitment: Low

Deputy Exchequer



The Deputy Exchequer assists the Exchequer with baronial bookkeeping and running troll at all baronial events. This position requires being a signer on the baronial bank account. Organization and computer skills are required, and basic math or accounting knowledge is helpful. Time commitment: High

List Minister



The List Minister sets up and hosts tournaments throughout the year, organizes the fighters, and keeps track of wins and losses. The list minister must be impartial in all fights. Time commitment: Low (can be high commitment during events)

Gold Key



The Gold Key / Chatelaine welcomes newcomers to the SCA and our barony. This position is best filled by someone who is friendly and passionate about SCA and who can approach curious strangers. Time commitment: Low

Knight Marshall & Deputy



Duties include knowing and understanding combat rules and to teach them to combat participants. The deputy assists the Knight Marshall in enforcing safety rules, training and authorizing combatants, and ensuring participants and spectators remain safe. Time commitment: Moderate

Waiver Secretary

The Waiver Secretary manages and oversees the collections of various liability waivers. This position collaborates with the Exchequer(s) and Combat Marshals on maintaining waivers for event consent forms and fighter practice liability, as examples. Time commitment: Low

Sheriff & Deputy Sheriff



Organizing volunteers at baronial events, performs patrols, provides general help to event attendees, and assist event autocrats as needed. Time commitment: Low (can be high commitment during events)

Kingdom Want Ads

Kingdom Royal Archer

Kingdom Waiver Secretary

Emergency Deputy Kingdom Keeper of the Regalia

Kingdom Tournaments Illuminated Liaison

Visit <http://www.atenveldt.org/People/OfficerWantAds> for details

The Higher Word

Lower

“...if we weren't in a restaurant,
I would totally stick my tongue in there...”

Overhear a dicey quote? Have a major foot-in-mouth moment?
Submit it to The Higher Word (or Facebook)! After all, those who laugh together stay together!

Games

Are you clever enough to solve these riddles?

*I. At night they come without being fetched,
and by day they are lost without being stolen.*

*II. I never was, am always to be,
No one ever saw me, nor ever will.
And yet I am the confidence of all
to live and breathe on the terrestrial ball.*

*III. It runs over fields and woods all day
under the bed at night sits not alone,
with a long tongue hanging out,
a-waiting for a bone.*

*IV. The beginning of eternity
The end of time and space
The beginning of every end
and the end of every place.*

*V. There was a green house.
Inside the green house, there was a white house.
Inside the white house there was a red house.
Inside the red house there were lots of babies.*

Other Ways to Contact Us

Society Website: <http://www.sca.org>

Kingdom Website: <http://www.atenveldt.org>

Barony of Ered Sul Facebook Page: <https://www.facebook.com/SCAEredSul/>

Baron of Ered Sul Facebook Group: <https://www.facebook.com/groups/135613726524285/>

Highlands War Website: <http://www.highlandswar.org/>

The Fine Print

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Answers: I. The rats II. Tomorrow III. A shoe IV. The letter "e" V. A watermelon