

Kingdom of Atenveldt Target Archery Rules

Effective 10/04/08

I. Officers and Their Duties

A. Requirements for all Archery Marshals

1. All Target Archery Marshals shall have knowledge of range safety and of target archery.
2. All Target Archery Marshals shall be familiar with SCA and Kingdom Archery Rules.
3. All Target Archery Marshals are officers of the SCA and shall maintain membership as required by the SCA By-Laws and shall be warranted by their kingdom as required by Corpora.
4. No target archery activities are to take place at an event unless an Archery Marshal is present on the range.
5. In the event of any disagreement, the Archery Marshal-in-Charge shall have complete say and control in resolving the dispute, subject to appeal to the Kingdom Royal Archer, Kingdom Earl Marshal or the Crown. Appeals may be made via the appropriate procedures as specified in Kingdom and SCA law and policy.
6. The Archery Marshal's commands are to be followed explicitly while on the target archery range. Failure to follow the Archery Marshal's instructions may result in removal from the range.
7. The Archery Marshal-in-Charge may request the assistance of other Marshals in the performance of their duties. However, the responsibility for safely setting up and running the range remains with the Archery Marshal-in-Charge.
8. The Archery Marshal-in-Charge or the assisting Marshals have the authority to inspect all bows and arrows/bolts for safety and compliance with the kingdom rules.
 - a. Equipment that does not meet the standards laid out in the rules shall not be used.
 - b. Equipment deemed unsafe by the Archery Marshal-in-Charge shall not be used.
9. While on duty, Archery Marshals are responsible for taking all reasonable steps to enforce the rules and safety standards for archery activities or events.
10. The Archery Marshal-in-Charge at an event shall report to the Kingdom Royal Archer and any others required by kingdom law and policy, all injuries requiring professional medical treatment as a result of activity on or about the range.
11. As part of their duties, Archery Marshals are responsible for ensuring that all archers are familiar with and comply with the SCA and Kingdom Target Archery Rules. This may be done either by verbal briefings or by requiring the archers to read the posted rules.

B. The Kingdom Royal Archer

In Atenveldt, the Archery Office is headed by the Kingdom Royal Archer (KRA). The KRA is a lesser Kingdom office and is part of the Marshalate. The KRA therefore reports to the Kingdom Earl Marshal and the Crown. On appointment, the KRA must be a qualified Range Marshal in good standing in Atenveldt.

1. Duties

- a. The KRA shall ensure that the kingdom target archery rules include, at a minimum, basic range safety standards, archery equipment standards, warranting and reporting procedures for Archery Marshals and injury reporting procedures.
- b. The KRA shall report quarterly to the Society Archery Marshal, the Crowns of the Kingdom, the Kingdom Earl Marshal and the Kingdom Seneschal.

- c. The KRA is responsible for warranting of all Captains of Archery, Lieutenants of Archery and Range Marshals.
 - d. Maintain a list of Warrants for Territorial Officers and Range Marshals.
 - e. Maintain and enforce the rules for the safety and promotion of archery in Atenveldt.
 - f. Maintain an authorization system for all archers.
 - g. Enforce a system of reporting by the Captain of Archers, Lieutenants and/or Range Marshals and provide a summation of these reports to the SCA Archery Marshal, the Crowns of the Kingdom, the Kingdom Earl Marshal and the Kingdom Seneschal quarterly.
 - h. Provide each Captain of Archery with a report of the authorized Range Marshals.
 - i. Report to the Society Archery Marshal any archery related injuries which required professional medical treatment as well as any potentially dangerous circumstances or incidents involving archery in the kingdom and their outcome.
 - j. Oversee Treaty Negotiations with other Principal Kingdom's for Estrella War.
 - k. Act as Archery Autocrat for Estrella War to include overseeing the set-up and day-to-day running of the archery range.
2. Method of Appointment and Term of Office
- a. The KRA must be a paid member of the Society for Creative Anachronism, Inc.
 - b. The KRA will send a written application relating their background in archery and why they would be the best candidate to assume the position to the Crowns of Atenveldt, the Kingdom Earl Marshal and the outgoing KRA.
 - c. The current KRA will relay any historical information to the Crowns of Atenveldt and the Kingdom Earl Marshal regarding the application submitted.
 - d. The decision as to who will assume the position of KRA will be made by the Crowns of Atenveldt and the Kingdom Earl Marshal.
 - e. The Warrant will be valid for three (3) years and renewable in one (1) or two (2) year increments to be extended at the discretion of the Crowns of Atenveldt and the Kingdom Earl Marshal.
 - f. The Kingdom Royal Archer may not hold other warranted offices.

C. Badge of Office

- 1. The Badge for the Kingdom Royal Archer
 - a. Blazon
 - i. Or, a sheaf of arrows inverted sable within a bordure indented azure.



- 2.
- 3. The Kingdom Royal Archer is allowed to wear a tabard and fly a banner with the badge of the office emblazoned.
- 4. Past Kingdom Royal Archers are allowed to fly a banner with the badge of the office emblazoned on it but they are not allowed to wear a tabard with the badge.

D. Deputy to the Kingdom Royal Archer

- 1. Duties
 - a. The Deputy KRA will be prepared to assume the full duties of the KRA if necessary.
 - b. The Deputy reports to the KRA as required and assists with special projects, training, etc.

- c. The Deputy may be required to act for the KRA in specified matters at the discretion of the KRA. If it is required to act on behalf of the KRA, the duties, responsibilities and authority of the Deputy will be the same as the KRA.
 - 2. Method of Appointment and Term of Office
 - a. The Deputy is designated by the KRA, is warranted by the Crowns of Atenveldt and Kingdom Earl Marshal and serves at the discretion of the KRA.
 - b. To ensure there is always someone who is able to take over the KRA duties in an emergency, there is no limit to the number of Deputy KRA's.
 - c. The Warrant will be valid for two (2) years and renewable in one (1) or two (2) year increments at the discretion of the KRA.
 - d. The Deputy to the Kingdom Royal Archer may not hold other warranted offices.
- E. Captain of Archery
 - 1. The Captain of Archery is a territorial office and is responsible for the operation and reporting of the local group. This includes all archery activities with a given geopolitical subdivision of the Kingdom (i.e. Barony, Shire, College, etc.) This includes practices, tournaments, training archers and/or Archery Marshals and any other duties as required by their Coronet, Seneschal and/or the KRA.
 - 2. A Captain of Archery may appoint Deputies as necessary to aid in the performance of their office.
 - a. Duties
 - i. The safe conduct of archery in their group, according to the rules set forth by the KRA.
 - ii. Organizing archery activities within their local group.
 - iii. Checking equipment for obvious safety hazards and for SCA compliance.
 - iv. Compiling and submitting reports to the KRA on a monthly basis. These are due the fifth of the month.
 - v. Maintaining accurate records of all archers within their area of responsibility containing the following information: SCA Name, Mundane Name, address, telephone number, style of bow, rank, scores, etc.
 - vi. Train and recommend Warranted Lieutenants and/or Range Marshals
 - 3. Method of Appointment and Term of Office
 - a. The Captain of Archery must be a paid member of the Society for Creative Anachronism, Inc.
 - b. The Captain of Archery must be a Warranted Range Marshal.
 - c. The Captain of Archery is appointed by the local Baron/Baroness and/or Seneschal.
 - d. The Captain of Archery must submit a letter to the KRA listing their appointment as the Warranted Captain of Archery of their local area. A supporting letter from their local group (i.e., the local Baron, Baroness and/or Seneschal) stating that they are requesting and approve of this appointment.
 - e. This is a Warranted Office for two (2) years and may be renewed as often as all parties choose.
 - f. The Captains of Archery may not hold other warranted offices.
- F. Lieutenant of Archery
 - 1. Duties
 - a. The Lieutenant of Archery is appointed by the Captain of Archery and reports directly to the Captain of Archery and the KRA.
 - b. The Lieutenant is responsible for the archery activities assigned to them by the local Captain of Archery.

- c. The Lieutenant's role is to assist the Captain of Archery in the performance of their office.
 - d. In the event that the Captain of Archery is unable to fulfill their duties, the Lieutenant will temporarily assume those duties until the Captain of Archery is able to return or until their Coronet and/or Seneschal determines who will assume the position of Captain of Archery.
2. Method of Appointment and Term of Office
- a. The Lieutenant must be a paid member of the Society for Creative Anachronism, Inc.
 - b. A Lieutenant does not need to be a warranted Range Marshal but must at least be a Range Marshal-In-Training.
 - c. If the Lieutenant is a Range Marshal-In-Training, the Lieutenant must have a warranted Range Marshal present to conduct official practices and competitions.
 - d. Lieutenants are added to the List of Warrants.
 - e. The Warrant of Office is for two (2) years and may be renewed as often as all parties choose in one (1) or two (2) year intervals.
 - f. The Lieutenant may not hold other warranted offices.

G. Range Marshal

1. Duties

- a. A Range Marshal is the local authority on archery safety and on the Atenveldt Rules of Archery.
- b. They are responsible for insuring the archers are safe on the field and that they know, understand and obey the Atenveldt Rules of Archery and the SCA Archery Rules.
- c. Because Range Marshals are responsible for safety on the field, all Range Marshals must be eighteen (18) years of age or older and a current member of the Society for Creative Anachronism, Inc.
- d. Range Marshals are encouraged to assist Range Marshals-In-Training in becoming warranted Range Marshals.
- e. A Range Marshal will assist the Range Marshal-in-Charge or the Captain of Archers as requested.
- f. A Range Marshal will submit a report to the KRA once a year by the first day of December reporting on their activities during the previous year. The minimum amount to be included in this report is their SCA and mundane name, address, phone number, e-mail address and a statement that they wish to continue being a Warranted Range Marshal for another year. This is required to maintain their Warrant of Appointment.

2. Method of Appointment and Term of Office

- a. Persons desiring to become a Range Marshal must follow the procedure under "Range Marshal-in-Training."
- b. When a person becomes a Range Marshal, they are added to the List of Warrants by the KRA.
- c. The warrant for Range Marshals is for a period of three years providing the yearly report is submitted stating they wish to continue for another year. Without the report being submitted, the warrant will expire at the end of the year.
- d. The Range Marshal is considered a Marshal-At-Large and may hold other warranted offices.

H. Range Marshal-in-Charge

- 1. This title designates the Range Marshal-in-Charge of an event.

2. This may be the only Range Marshal present or any Range Marshal up to and including the Kingdom Royal Archer.
3. The Range Marshal-in-Charge supervises the conduct of all archery activities at the event and is responsible for the activities of the Archery Lists.
4. The current Kingdom Archery Champion is considered to be the Range Marshal-in-Charge of the Kingdom Archery Champion Tournament and the KRA will oversee the Tournament to ensure correct procedures are followed.
5. The position of Range Marshal-in-Charge must be filled by a warranted Range Marshal.
6. There must be a Range Marshal-in-Charge of the archery portion of any event that has archery.
7. If there is not a warranted Range Marshal-in-Charge (this includes the Kingdom Royal Archer, Deputy to the Kingdom Royal Archer, Captain of Archery, Lieutenant or Range Marshal) the archery scores do not count and the archery is not covered by the SCA insurance.

I. Range Marshal-In-Training

1. The Range Marshal-In-Training is the first step a person must take when they wish to become a warranted Range Marshal.
2. Responsibilities are to assist in the running and safety of a range.
3. The candidate is under the direct tutelage of the Archery Office and is subject to instruction and correction by any warranted Range Marshal.
4. Range Marshals-In-Training are to be authorized by their local Territorial Captain of Archery.
5. A copy of the completed written test, the training documentation and a completed Kingdom Warrant Application (Appendix A) shall be sent to the KRA for the official signatures to obtain the Kingdom Warrant.
6. Qualifications to become a Warranted Range Marshal
 - a. An archer must have been shooting in the SCA for at least one (1) year.
 - i. If the archer has been shooting in another Kingdom, written recommendation to warrant must come from their previous Captain and/or their Kingdom Archery Officer.
 - b. The archer must run a minimum of one (1) official archery tournament and four (4) other archery shoots, under the supervision of the Range Marshal-in-Charge. (Range Marshal in Training Qualification Sheet - Appendix B)
 - c. The candidate must receive the recommendation of two other Range Marshals and pass a written test of the Archery Office (Range Marshal Authorization Test – Appendix C).
 - d. An archery shoot is defined as any event at which official scores are shot, including regularly scheduled practices and official events.
 - e. Of the four other archery shoots, one must be a Royal Round and one must be an IKAC.
7. The Warranted Range Marshal will be sent a Proof of Authorization For Marshal card (Appendix D-3) for their records.
8. Archers who are currently holding a Warrant for their position are not required complete the steps of Range-Marshal-In-Training or to take the tests.
9. Current Warranted archers will continue until the end of their current Warrant providing all rules and safety procedures are followed.

J. Scorekeeper

1. A Scorekeeper is an individual that assists in the running of a range by recording an archer's score.
2. A Scorekeeper does not have to be an archer but must be familiar enough with the scoring system that they can correctly determine an archer's score.
3. All scoring disputes are settled by the Range Marshal-In-Charge.
4. A Scorekeeper is responsible for ensuring the waivers (minors/non-members) is filled out and delivered to the local Waiver Secretary.

II. Reports

There are many reports that must be filed in order to maintain an organized tracking program for archery activities in the Kingdom.

- A. Warranted officials are expected to forward their reports in a timely manner. If this cannot be done, the person you are to forward the report to must be notified so they can accommodate the tardiness of your information.
- B. Repeated tardiness in reporting will be grounds for revoking a Warrant.
 1. Annual Reports
 - a. Are required by all Range Marshals to maintain their warrant and must include the following information, at a minimum:
 - i. SCA name
 - ii. Mundane name
 - iii. Current address
 - iv. Phone number
 - v. E-mail address
 - vi. A statement that they wish to continue being a Range Marshal.
 - i. This may be sent on a postcard or via e-mail. If this is sent via e-mail, the KRA will reply that the report has been received. The report is not official if you do not receive this verification. If you do not receive verification, the report needs to be sent again.
 - vii. This report is due by the first week of December and is sent to the KRA.
 - i. If the report is not received by the end of the month, the Warrant will be revoked on December 31st of the current year.
 2. Monthly Reports
 - a. Monthly reports are required by all local Captains or Lieutenants on behalf of the Captain (See Monthly Report Form, Appendix E)
 - b. Must include:
 - i. Dates and number of archers attending a shoot/practice.
 - ii. The number of authorized Range Marshals in the reporting area
 - iii. A brief statement on the status of archery in the group and any other pertinent information
 - c. Monthly reports are sent directly to the KRA and must be received by the fifth of the month.
 3. Injury Reports
 - a. The Range Marshal-in-Charge is responsible for filing an Injury Report whenever an injury occurs at an archery event.
 - b. A complete description of the incident is to be included in the Injury Report.
 - c. A copy of the report must be filed with the Kingdom Royal Archer and the Kingdom Earl Marshal within five (5) days of the occurrence.
 4. Year End Report
 - a. This report is to be filed by the Captain or the Lieutenant, if requested by the Captain, by the last day of November.

- b. It is a summary of all activity in their area from December of the previous year through November of the current year.
- c. This report is also to include a list of all authorized Range Marshals and Range Marshals-In-Training.

III. Authorization of Archers

To participate at an event shoot, all archers must be authorized. Out of Kingdom archers will need to meet with an Authorizing Marshal and satisfactorily complete the authorization process for an event authorization with a verbal discussion of the Rules of the Line and Kingdom Safety Standards.

- A. Authorizations will take place at local practices or at events.
- B. All archers must show that they are safe with the form of archery that they choose and are familiar with the Rules of the Line and Kingdom Safety Standards of that form.
- C. In order to ensure that all archers on the line know the minimum safety rules and procedures, the following authorization policy shall be followed.
- D. Safety Authorization Process
 - 1. If possible the Captain of Archery and Archery Marshal should meet to discuss individuals at the local group.
 - 2. If the Captain is not at the practice or event, the Archery Marshal can proceed with the authorization.
 - 3. The Archery Marshal should review the basic Safety Rules with any new archer prior to their shooting.
 - 4. The Captain, Lieutenant and any Archery Marshal should observe the practice, making notes on the new archers.
 - 5. If the authorization is taking place at an event, the process should take place while no tournament shoots are happening.
 - 6. The Authorizing Marshal should meet with individuals, review the basic safety rules of the range and ask the Verbal Safety Test. The Archery Verbal Safety Test (Appendix F) should be used to ensure all points are covered.
 - a. Archers are allowed to miss three (3) questions on the Verbal Safety Test.
 - 7. The Authorizing Marshal should then perform the Performance Safety Test (below).
 - 8. If the Archer is successful with both the Verbal Safety Test and the Performance Safety Test, when they choose, they may proceed to the full authorization with the written test. (Appendix G)
 - 9. A list of who has been authorized and their membership number/expiration date and home group will be sent to the KRA within two weeks after authorization. A list of those who have failed should also be provided.
 - 10. If the Archer is unsuccessful in answering all of the questions, they will not be allowed to participate in any archery tournaments.
 - 11. Non-authorized archers will be allowed to participate at local practices or at events when the range is open just for practice, under the watchful eye of a Range Marshal in order to increase their knowledge of range safety.
 - 12. Out of Kingdom archers will need to meet with an Authorizing Marshal and either present their Authorization documentation to the Authorizing Marshal or satisfactorily complete the authorization process for an event authorization with a verbal discussion of the Rules of the Line and Kingdom Safety Standards.
 - 13. Archers wishing to participate at Estrella War will not have to meet with an Authorizing Marshal unless they are unfamiliar with their equipment or are not showing knowledge of the Rules of the Line or Safety Standards as listed in the Estrella War Treaty.
- E. Performance Safety Test

1. In all circumstances, you are trying to answer one question about the archer: Will they present a danger to themselves or others on the field? If the answer is no, in general, they should be authorized.
2. This is NOT a test of ability but a test of performance safety.
3. This performance safety test can be performed by any authorized Range Marshal.
4. If the archer is brand new to the range, instruction will need to be given prior to the performance safety test.
 - a. Have the archer demonstrate that they are familiar with the safe and proper way to handle the form being authorized in.
 - b. Have the archer demonstrate the procedure for checking the integrity and safety of their archery equipment. The archer should demonstrate familiarity with the pre-shoot inspection requirements for their equipment.
 - c. Have the archer string the bow. This must be done in a safe manner. This is not necessary for crossbows.
 - d. The shooting portion of the test shall consist of at least one (1) end of six arrows each, at 20 yards and at least one (1) speed round of 30 seconds at 20 yards. The archer must be able to handle their equipment with safety and not become flustered during the speed round.
5. Upon completion of the Archery Verbal Safety Test, the Archery Written Safety Test and the Performance Safety Test, a card stating they qualify in safety training will be issued for no more than a three (3) year period (Appendix D-1).
6. The number will start with the abbreviation of the Barony/Shire and then a minimum of three digits after the abbreviation; i.e. SD-001 is SunDragon-001.
7. The authorization for the equipment they tested on will be added to the back of their card and initialed by the Authorizing Range Marshal (Appendix D-2).

F. Subsequent Authorizations

1. An archer who wishes to compete in a form that they are not authorized in must complete a Performance Safety Test for that form. It is not necessary to retake the written test. Example – 20 lb. bow to 25 lb. bow.
2. An archer who passes the Performance Safety Test for the new form is to have their Authorization Card updated with the new information by the Authorizing Range Marshal.
3. Authorizations in additional forms must be included as part of the Monthly Report and forwarded to the KRA.

G. All archers who have been shooting with an approved Kingdom of Atenveldt archery group prior to the November 1, 2008 and have proven they are aware of the safety rules and are safe with their equipment will be issued an Authorization Card from their local archery group without being required to submit to the Verbal and Performance Safety Tests at the Authorizing Range Marshal's discretion.

IV. Equipment

All archers have the final responsibility for the condition and safety of their equipment. If the Range Marshal-in-Charge deems any equipment as unsafe, they may bar the use of that equipment. If this occurs, the Range Marshal-in-Charge must include information about the incident in the Monthly Report sent to the KRA.

A. General Standards:

1. All equipment should be consistent with pre-17th century archery in looks and function. The construction, use and knowledge of period-style equipment and its safe use are among the primary goals of SCA archery. However, the use of modern equipment is permitted provided it meets the equipment standards spelled out below.

2. Each archer has the ultimate responsibility for the proper care, inspection and safe use of their own weapons and for knowing and following the SCA and Kingdom Archery Rules.
 - a. An archer shall not knowingly use unsafe equipment.
 - b. If an archer is unsure of the safety of their equipment, they shall request the assistance of an Archery Marshal in inspecting the equipment.
 - c. The Archery Marshal assisting in the inspection shall make a reasonable attempt to locate any unsafe conditions or violations of kingdom rules and inform the archer of what is found and how to correct it.
 - d. The inspection by the Archery Marshal may not find all equipment faults and is conducted as a service to all the archers on the line. It does not remove the archers' primary responsibility for the safe condition of their own equipment.
 - e. Any equipment observed by an Archery Marshal to be unsafe shall not be used until it is made safe and is reinspected by an Archery Marshal.
3. Exceptions to the use of prohibited equipment may be allowed as follows:
 - a. The KRA, or their designee, may approve the use of prohibited equipment by class, such as the use of plastic vanes or non-wooden arrows for children's archery. Any such exceptions shall be reported in the KRA's quarterly report to the SCA Archery Marshal.
 - b. The Archery Marshal-in-Charge of an event may allow the temporary use of prohibited equipment for an archer on an event-by-event basis, such as permitting a new archer to use aluminum arrows with plastic vanes. (Broadhead's are never approved.)
 - c. The scores achieved while using the prohibited equipment will not count towards Kingdom Ranking.
 - d. The Archery Marshal-in-Charge shall make necessary allowances for handicapped archers, provided that range safety is not compromised by these allowances.

B. Bows:

1. Bows may be made of any material, provided they are judged safe to shoot by the Archery Marshal.
2. Bows of unusual materials or construction will be required to pass the inspection of the KRA or designated deputy.
3. No compound bows are allowed in competition. There will be no exceptions to this prohibition.
4. Adjustable or fixed sights are not allowed.
5. If adjustable or fixed sights are attached, they shall either be removed or made inoperative.
6. Sighting and/or ranging marks on the limbs or riser are allowed, except in divisions or competitions which exclude their use.
7. There are no draw weight limits for target archery bows. However, should an Archery Marshal observe that an archer is using a bow too heavy or overdrawn for them to safely shoot, the Archery Marshal will require the archer to stop using the bow.
8. No modern spring/flipper rests or plunger buttons are allowed. The use of a simple rest is allowed, such as:
 - a. simple one-piece plastic or non-adjustable wire rests;
 - b. feather, bristle, leather, etc. rests;
 - c. built out shelves or rests.
 - d. The use of the shelf in a cut-out window is also allowed.

9. No stabilizers, clickers, or modern string release devices are allowed.
10. Bows with cut-out risers (i.e., those that can be seen through from the side, often found in take-down bows with metal risers) must have the openings covered so as to present a solid surface and an appearance more in keeping with medieval archery equipment.

C. Crossbows:

1. There are no weight restrictions on crossbows. However, the Range Marshal will disallow a crossbow if sufficient backstop material is not available. Crossbow shooters are advised to supply a backstop that will stop their bolts if they have a heavy crossbow.
2. No center-shot trackless crossbow styles are allowed.
3. No compound prods or break-cocking crossbow styles are allowed in competition. There will be no exceptions to this prohibition.
4. No archer shall continue to use a crossbow that is observed by an Archery Marshal to have too heavy a draw for the archer to use safely.
5. Prods of most materials are allowed, provided they are judged safe to shoot by the Archery Marshal. Prods of unusual material or construction will be required to pass the inspection of the KRA or a designated deputy.
6. Simple rear sights are allowed. Front sights are not allowed.
7. Exceptional care must be taken with cocked period crossbows as the trigger mechanism can be very sensitive. Trigger safety mechanisms are encouraged.
8. Stocks may be of any material.
9. If a modern stock with openings that can be seen through from the side is used, all such openings must be filled or covered to appear more period. Openings which are intended for gripping the stock need not be covered. Openings may be covered with tape, leather, cloth, etc.
10. Crossbows with non-period cocking devices allowing rapid fire, (i.e. Barnett 'Panzer') are allowed only five shots in the speed round.
11. Crossbows may be shot from any position but without artificial support.
 - a. The exception to this rule is if the artificial support is due to a physical disability.
 - b. The Archery Marshal will make the determination if this support is allowed for the shoot currently being shot, (i.e. regular weekly practice, tournament, and events such as Estrella War).

D. Strings:

1. All strings shall be appropriate in length and strength for the bow type and weight. Linen, silk, artificial sinew, and any modern bowstring materials are acceptable, as long as strings are properly constructed.
2. Strings that have become knotted, or those that have been repaired by knotting strands together, shall not be used. This rule does not forbid those string designs which incorporate knots, such as a bowyer's knot, in their original design.
3. A nocking point may be attached to the string. It may be made of metal or tied on. A single nocking point is allowed.
 - a. The nocking point may consist of one or two locators, which may be of any type.
 - b. The locators may not extend above or below the arrow nock in such a way as to allow them to be used as sighting mechanisms.
 - c. Peep sights or kissers mounted on the string are not allowed.
4. It is strongly recommended that the ends of the string be served, and that a serving cover the nocking area of the string. It should be noted that Japanese and Flemish style strings, which are rarely served at the ends, are acceptable.

E. Arrows and Bolts:

1. All shafts shall be of wood or of bamboo-like materials.
2. Both self and footed shafts are permitted.
3. All arrows/bolts must have field or target points firmly attached and in good condition.
4. No broadheads or tips that cause excessive damage to the targets shall be used, except for special competitions using these heads with the permission of the Archery Marshal-in-Charge and the KRA.
5. Fletched arrows and bolts shall use feathers or other pre-17th century material. Plastic vanes are not allowed.
6. Nocks for arrows may be of any material. Caps, rings, or nocks for bolts may be of any material.

V. Participation Guidelines

A. Participants

1. All participants should be in suitable physical and mental condition: not drunk, impaired by medication, prescribed and/or non-prescribed, or excessively tired.
2. Participants should wear clothing that does not interfere with safe shooting. Loose fitting clothing should be tied back out of the way and medallions should be tucked inside the clothes or not worn.
3. Participants with long hair should take appropriate precautions when shooting to prevent their hair from becoming entangled in the bowstring.

B. Youth Archers

1. Youth Archers are archers under the age of 16.
2. It is understood that some youth archers have abilities that are equivalent to an Adult archer and they wish to compete as an adult.
3. In order for a youth under the age of 16 to be considered an adult archer, it must be agreed on between the Youth Archer, the Youth Archer's parents or legal guardian and the Captain and Lieutenant.
4. The Captain and Lieutenant or Range Marshal if there is no Captain or Lieutenant must assure themselves that the under age 16 archer is not shooting equipment which is too strong for them in order to obtain their adult classification.
5. The Youth Archer must obtain a minimum ranking of Youth Bowmaster before being allowed to change to adult status.
6. If the youth is to be changed to adult status, the Captain must notify the KRA in writing including the names, addresses and phone numbers of the youth and parents or legal guardian who agreed to the change in status.
7. If the Youth Archer does not feel like they are ready to advance to adult status at age 16, they may maintain the Youth Archer status until age 18 with the approval and guidance of the Captain and Lieutenant. No archer should feel like they should advance if it is beyond their physical ability.

C. Bows

1. Archers are responsible for their own bows.
2. Bows should be in good condition, with no obvious flaws. They should be free of cracks or gouges. (Laminated bows sometimes have small cracks in the fiberglass running up and down the limbs. This condition is not serious unless the crack goes through both the wood and the fiberglass.) Bows that have cracks that go across the limbs should be rejected as unsafe.
3. Bow strings should not be excessively frayed or have broken strands. They should be well waxed.
4. Bows and strings should be inspected while the bow is strung.

5. Nock points should be tight and preferably placed over the protective serving. The nock should not have cut into the string when it was installed.
6. Crossbow shooters should check the string for excessive wear, especially where the string rubs along the stock and the prod nocks.
7. Crossbow shooters should make sure the release mechanism is in good condition.

D. Arrows/Bolts

1. Archers are responsible for their own arrows/bolts.
2. Check the overall condition of the arrows/bolts.
3. Check the arrows/bolts for cracks and deep gouges. Sometimes the paint or varnish on the arrow/bolt will crack but not the wood itself. As long as the wood is not cracked, this is acceptable.
4. Check the nocks to be sure they are free of cracks and are securely attached.
5. Check the fletching to see that it is securely attached and is in suitable condition.
6. The points of the tips should be in good condition and the tips secure.

E. Miscellaneous Equipment

1. Any type of quiver may be used, with the exception of one that attaches to the bow.
2. It is recommended that arm and/or finger protection be used, according to the preference of the archer.

VI. Range Safety, Range Procedures and Rules of the Line

A. Range Set-Up:

1. The range and safety zone must be clearly marked off. This may be done by the use of ropes, poles, signs, tapes, etc.
2. At events where large numbers of archers are shooting, the Archery Marshal-in-Charge shall be easily identifiable.
3. There shall be a safety zone behind and to the sides of the shooting line and targets. It shall be of reasonable size to prevent injury to bystanders. It must be free of traffic, camp sites, list fields, parking areas or other hazards.
 - a. The distance of the safety zone behind the targets may be reduced if there is a hill, permanent backstop, archery netting, etc., that will stop stray arrows.
4. If there are roads or paths within the safety zone or range, they shall be blocked off to traffic at both ends during shooting.
5. The shooting line shall be clearly marked. It must not present a tripping hazard.
6. So that no archer unduly endangers another by shooting from behind, all archers will line up the same way, either all toeing the shooting line or all straddling it. Archers shooting from prone, kneeling, seated, etc. positions shall have the head of their arrow or bolt, at full draw, in the same line as the other archers.
7. The Archery Marshal-in-Charge shall announce prior to the range opening as to how the archers will stand at the line (straddling or toeing). If a new archer joins the line after this announcement, the Archery Marshal-in-Charge shall inform the new archer this information prior to their shooting.
8. Each archer shall have, at a minimum, three feet of space on the line, with recommended spacing being at least four feet. Other shoots with special circumstances may require other spacing and increase the Archery Marshal supervision.
9. During shooting, all spectators shall remain outside the marked safety zones and at least ten feet to the rear of the shooting line.

B. Range Procedures:

1. An Archery Marshal shall not allow more archers on a line than can be reasonably and safely supervised.

2. Experienced archers, known to and approved by the Archery Marshal-in-Charge, may assist the Archery Marshals. When this is done, the ratio of Archery Marshals to archers on line may be reduced.
3. At shoots where many of the archers are inexperienced, it may be necessary to increase the ratio of marshals to archers. This increase need not be as great if experienced archers, as well as Archery Marshals, are used to supervise the inexperienced archers.
4. Conditions around the range and safety zone may require the use of additional Archery Marshals or assistants to observe and prevent traffic through the area.
5. At specialty shoots where the archers are shooting under unusual conditions, such as off-handed, with restricted vision, etc., a one-to-one ratio of Archery Marshals and/or assistants to archers may be necessary.
6. Any conditions or artificial handicaps which create an undue safety hazard, even with an increased Archery Marshal/Assistant to archer ratio of one to one, are forbidden.
7. Archers exhibiting unsafe behavior may be removed from the range by the Archery Marshal-in-Charge.

C. Range Commands:

1. The Marshal will call the archers to the line.
2. The Marshal will demonstrate how they will call the rounds (range is open, fire at will, countdown (if timed round), range is closed, etc.)
3. The Marshal will look to see that the range and line are clear and safe.
4. The Marshal will call out "Range clear?" or the equivalent, and wait momentarily for any responses.
5. If all is clear, then the order "Range is open!," "Loose!," "Loose at will!," or the equivalent will be given.
6. When finished shooting, the archers are to lower their bows, step back from the line, and wait until the order to retrieve is given.
7. When all archers are done, the Marshal will call "Bows down!," "Cease fire!" or the equivalent and wait for compliance.
8. When all weapons are down, the Marshal will give the command, "Range is closed, retrieve your arrows and score!" or the equivalent.
9. In the case of a serious safety problem on the range such as someone entering, or about to enter, the target or safety zone, the call "Hold!" shall be given by anyone noticing the problem.

D. Rules of the Line:

1. Wait for the Archery Marshal to call archers to the line before filling in on the line.
2. If "Hold!" is called, lower your bow, remove your arrow/bolt and pay heed to the marshal's instructions.
3. If an archer sees an immediate problem, they should call "Hold!" and inform the Marshal-in-Charge.
4. If an archer sees a potential problem, they should report it to an Archery Marshal.
5. All archers shall follow the instructions of the Archery Marshal-in-Charge and of Archery Marshals assisting on the line.
6. Step back, taking your bow, once you have completed shooting.

E. Safety Rules:

1. Archers should always remember the potential danger of their weapons.
2. No arrows/bolts should be nocked when anyone is in front of the shooting line.
3. No archer should discharge a bow when anyone is downrange.
4. No archer should shoot while under the influence of alcohol or drugs.

VII. Range Set-Up

- A. It is recommended that the range and safety zone be posted with signs in addition to the required perimeter markers of ropes, poles, etc.
- B. The following are suggested dimensions for the range and safety zones for target and specialty competitions. These are general guidelines. The actual sizes may vary, depending on terrain, the archers, and other conditions. It is better to err on the side of safety with too much space than not enough.
 - 1. For Target Shoots:
 - a. The safety zone behind the farthest target should extend at least 40 yards back, or for one-half the distance from the line to the farthest target, whichever is greater.
 - b. For shoots of 50 yards or less, the safety zone to the sides of the shooting line and targets should extend outward at a 30- to 45-degree angle from both ends of the shooting line to a line even with the furthest target, and continue straight back from there to the required distance.
 - c. For shoots of over 50 yards, the safety zone to the sides of the shooting line and targets should extend outward at a 30- to 45-degree angle from both ends of the shooting line to a line 50 yards away or one-quarter the distance to the far end of the safety zone, whichever is greater, and continue straight back from there to the required distance.
 - 2. For Specialty Shoots:
 - a. For clout shoots, the safety zone should extend beyond the target for at least one-half the target distance, and to each side for at least one-fifth the target distance. (It is recommended that the Archery Marshal arrange for any archers who are not familiar with clout shooting to practice in advance. They should start with their bows aimed at a low angle and work their way up. This will help prevent overshooting the safety zone.)
 - b. For flight shoots, the safety zone distance should be at least 300 yards, or the maximum range of the heaviest bow allowed. It is not recommended that a flight shoot be held if space is limited.
 - c. For roving courses, the safety zone distance shall be a minimum of one and one-half times the distance to the target. Include special consideration for the angles and distances required for the other targets in the course. No target should be placed within the shooter's line of sight with another target.

VIII. Range Courtesy

- A. When going to retrieve arrows, first pick up any of your arrows lying short of the target.
- B. Remove arrows by "worrying" them out. Do not yank them out.
- C. Do not handle anyone's equipment unless you have asked for and received the owner's permission.
- D. Do not remove other archers' arrows unless you have asked for and received the owners' permission.
- E. Keep distraction of the archers on the shooting line to a minimum.
- F. Use caution when retrieving arrows to avoid stepping on arrows that missed the target.

IX. Kingdom Ranking

- A. The Kingdom of Atenveldt maintains a system for the rank of archers. This is determined by the average of that archer's three highest Royal Round scores in any of the recognized divisions during a calendar month. An archer may achieve separate ranks in each of these divisions. A rank, once achieved, is never lost. Youth Division Archers use the average of their highest Youth Royal Round scores in any of the recognized divisions during a calendar month. Youth Division rank will be preceded by the term "Youth". The ranks and score required are described below.

Score	Rank	Youth Division Rank
0 - 24	Novice	Youth Novice
25 - 44	Bowman	Youth Bowman
45 - 64	Yeoman	Youth Yeoman
65 - 84	Forester	Youth Forester
85 and above	Bowmaster	Youth Bowmaster

- B. In addition to the above rankings, there will be two higher rankings within the Kingdom of Atenveldt. These two rankings must be maintained on a yearly basis. Royal Round rankings will be based on a twelve month shooting period starting from January 1st.

Score	Rank	Youth Division Rank
100-110	Bowmaster Elite	Youth Bowmaster Elite
111 and above	Bowmaster Par Excellence	Youth Bowmaster Par Excellence

C. Badges

- Once an archer obtains the ranking of Bowman, they will be given a Bowman Badge that indicates their ranking.
- The Bowman Badge is blazoned as: Fieldless, An archer facing to sinister proper, garbed azure and Or, drawing a bow and arrow sable.



- Youth archers will have the letter Y added to their badges to indicate it is a Youth badge.
- Optional tassels may be added to the bottom of the badges to signify higher rankings.

a. No tassel	Bowman	Youth Bowman
b. White	Yeoman	Youth Yeoman
c. Black	Forester	Youth Forester
d. Blue	Bowmaster	Youth Bowmaster
e. Red	Bowmaster Elite	Youth Bowmaster Elite
f. Gold	Bowmaster Par Excellence	Youth Bowmaster Par Excellence

X. Archery Awards

- This information is included in the rules in order to make you aware of the awards.
- All awards are given at the discretion of the King and Queen of Atenveldt. If you feel that an archer is deserving of one of these awards, please send a letter of recommendation to Their Majesties naming the person and their qualifications. It is not automatic that they will be given the awards you recommended. It is a recommendation only.
 - Black Pheon
 - Blazon
 - Or, three pheons in pall points outward sable, within a bordure indented azure.



- ii.
- b. Award Charter
 - i. In Anno Societatis thirty-seven, during the third Reign of Their Royal Majesties Aaron and Alessandra there was created an award known as the Order of the Black Pheon. Isabella Rufhammer was created Premier of this Order on September 7, 2002.
 - ii. There shall exist in the Kingdom of Atenveldt an award known as the Black Pheon, which may be given by the Crown to those persons who have demonstrated skill in the use of the bow and arrow.
 - iii. An individual may receive only one Black Pheon Award.
 - iv. The members of this Order shall be styled as Companions of the Order of the Black Pheon and shall be entitled to place the initials C.B.P. after their names.
 - v. The insignia of the order shall be Or, three pheons in pall points outward sable, within a bordure indented azure.
 - vi. Companions of the Order shall take precedence after armigerous Principality Awards and before armigerous Baronial Awards.
 - vii. The Protectors of the order will be the Crown of Atenveldt.
- 2. Azure Archer
 - a. Blazon
 - i. Azure, a sun in his splendor Or within seven pheons in annulo, points outward, argent and a bordure Or.



- ii.
- b. Award Charter
 - i. In Anno Societatis Twenty-six, during the Fifth Reign of Their Royal Majesties Brian and Anna there was created an award known as the Order of the Azure Archers of Atenveldt. Ulisse Rowden Blackarrow of Boyd was created Premier of this Order on August 3, 1991.
 - ii. There shall exist in the Kingdom of Atenveldt an award known as the Order of the Azure Archers of Atenveldt, which may be given at the Crown's pleasure to those persons whom They believe have demonstrated excellence in the teaching and use of the bow and arrow.
 - iii. The members of this Order shall be styled as Companions of the Order of the Azure Archers and shall be entitled to place the initials C.A.A. after their names.
 - iv. The insignia for the Order shall be a medallion, Azure, a sun in his splendor Or within seven pheons in annulo, points outward, argent and a bordure Or. The medallion shall be worn suspended from a blue riband.
 - v. Companions of the Order shall take precedence after Grants of Arms but before Principality Orders.
 - vi. Amendments to this charter shall be made by the Crown of Atenveldt.
 - vii. The membership in the Order of all previous recipients of this award is hereby confirmed.

3. Commander of the Azure Archer

a. Blazon

- i. Azure, a sun in his splendor Or within seven pheons in annulo, points outward, argent and a bordure Or.



ii.

b. Award Charter

- i. In Anno Societatis Thirty-four, during the Reign of Their Royal Aten Majesties Arthur and Gabriela there was created an award known as the Commanders of the Azure Archers of Atenveldt. Leif the Wanderer was created Premier of this Order on May 6, 2000.
- ii. There shall exist in the Kingdom of Atenveldt an award known as the Commanders of the Azure Archers of Atenveldt, which may be given at the Crown's pleasure to that person whom They believe have continued to demonstrate excellence in the teaching and use of the bow and arrow.
- iii. Companionship in the Order requires that the recipient shall have already been admitted to the Order of the Azure Archers of Atenveldt in a previous Reign.
- iv. Only one person shall be admitted to the Order each Reign.
- v. The members of this Order shall be styled as Commanders of the Azure Archers of Atenveldt and shall be entitled to place the initials C.A.A.C. after their names.
- vi. The insignia for the Order shall be a medallion, Azure, a sun in his splendor Or within seven pheons in annulo, points outward, argent and a bordure Or. The medallion shall be worn suspended from a gold riband.
- vii. Companionship in the Order shall carry a Grant of Arms.
- viii. Commanders of the Order shall take precedence after the Lions of Atenveldt and before simple Grants of Arms.
- ix. The Principal and Protector of the Order shall be the Crown of Atenveldt.
- x. Amendments to this charter shall be made by the Crown of Atenveldt.
- xi. The membership of all previous recipients of this award is hereby confirmed.

XI. Types of Competitions

A. Standard Competitions

1. Royal Round

- a. The target used in the Royal Round is a standard, 60 cm, five-color, round target face. The target is scored, from the center, outward; gold = 5, red = 4, blue = 3, black = 2 and white = 1. An arrow touching the black line dividing two colored scoring rings shall be counted as the higher scoring of the two rings. The round consists of an end of six arrows shot at 40 yards, an end of six arrows shot at 30 yards, and an end of six arrows shot at 20 yards. This is followed by a 30-second speed end, shot from 20 yards. There will be a sighting end of six arrows before each slow end at 40, 30 and 20 yards.

2. Youth Royal Round

- a. This Royal Round variant is used by Youth Division archers. The target and scoring will be done in the same manner as for adult archers. The ends of the

Youth Royal Round will be 6 arrows at 20 yards, 6 arrows at 15 yards, and 6 arrows at 10 yards. There will be no speed end for Youth Archers.

3. Lady Muirenn's Memorial Gauntlet Shoot
 - a. A gauntlet was thrown by Muirenn ingen Thigernain of Twin Moons for a competition between the local archers within the Kingdom of Atenveldt.
 - b. The tournament is held on the same day as Kingdom War Practice which is held the first Sunday of January.
 - c. All targets must have something to do with a gauntlet or hand.
 - d. After the shooting is completed, all competitors will enter their score in a drawing for their territory.
 - e. Skill alone is not enough to win the coveted Gauntlet trophy, you must also have luck.
 - f. One name will be drawn from each territory and the high score among those names will be announced as the annual winner.
 - g. The winner will have possession of a rotating trophy and will sponsor the next year's Gauntlet Shoot.
 - h. The winner will add something to the trophy or donate another item of regalia for use of the winner for the following year.
4. Kingdom Archery Champion Tournament
 - a. The Kingdom Archery Champion Tournament will be held the same weekend as Crown Tourney if a range area is available.
 - b. The current Kingdom Archery Champion will be responsible for the tournament.
 - c. If there is no current Kingdom Archery Champion, the Kingdom Crossbow Champion will be responsible for the tournament first.
 - d. If there is no current Kingdom Archery Champion or Kingdom Crossbow Champion, the Kingdom Royal Archer will be responsible for the tournament.
 - e. The timeframe for the Champion to be standing will be from the day the tournament is held until the day the next tournament is held.
 - f. There must be a minimum of two archers competing for the Kingdom Archery Champion to be declared a valid tournament.
 - g. If there is only one archer competing for the Kingdom Archery Champion, there will be no Champion.
 - h. The qualifications for competing for the Champion are:
 - i. To have a current paid membership in the Society for Creative Anachronism, Inc. and to furnish proof of this membership.
 - ii. Be prepared to stand Court.
 - iii. Sponsor the Kingdom Archery Champion Tournament when the term is ending.
 - iv. Comply with the equipment requirements as mentioned earlier in this document.
 - v. Any other duties as determined by the Crowns.
 - vi. It is requested but not required that the Champion that is standing during Estrella War Sponsor a Prize Shoot.
5. Kingdom Crossbow Champion Tournament
 - a. The Kingdom Crossbow Champion Tournament will be held the same weekend as Crown Tourney and on the same range as the Kingdom Archery Champion Tournament if a range area is available.
 - b. The current Kingdom Crossbow Champion will work with the Kingdom Archery Champion to provide the tournament.

- c. If there is no Kingdom Crossbow Champion, the Kingdom Archery Champion will be responsible for the tournament.
 - d. If there is no current Kingdom Archery Champion or Kingdom Crossbow Champion, the Kingdom Royal Archer will be responsible for the tournament.
 - e. The timeframe for the Champion to be standing will be from the day the tournament is fought until the day the next tournament is held.
 - f. There must be a minimum of two archers competing for the Kingdom Crossbow Champion to be declared a valid tournament.
 - g. If there is only one archer competing for the Kingdom Crossbow Champion, there will be no Champion.
 - h. The qualifications for competing for the Champion are:
 - i. To have a current paid membership in the Society for Creative Anachronism, Inc. and to furnish proof of this membership.
 - ii. Be prepared to stand Court.
 - iii. Sponsor the Kingdom Crossbow Champion Tournament in conjunction with the Kingdom Archery Champion Tournament when the term is ending.
 - iv. Comply with the equipment requirements as mentioned earlier in this document.
 - v. Any other duties as determined by the Crowns.
 - vi. It is requested but not required that the Champion that is standing during Estrella War Sponsor a Prize Shoot.
6. Kingdom Youth Archery Champion
- a. The Kingdom Youth Archery Champion Tournament will be held the same weekend as Crown Tourney and on the same range as the Kingdom Archery Champion Tournament if a range area is available.
 - i. If the same targets are being used for the Kingdom Youth Archery Champion Tournament as used for the Kingdom Archery and Kingdom Crossbow Champion Tournaments, they will be shot at half the distance as the other tournaments.
 - ii. This can be accomplished by allowing the youths to either shoot before or after the adults with the line moved forward or by setting up a separate range away from the adults and allowing enough buffer zone between the two tournaments for safety.
 - b. The current Kingdom Youth Archery Champion will work with the Kingdom Archery Champion to provide the tournament.
 - c. If there is no current Kingdom Youth Archery Champion, the Kingdom Archery Champion and/or the Kingdom Crossbow Champion will be responsible for the tournament.
 - d. If there is no current Kingdom Archery Champion or Kingdom Crossbow Champion, the Kingdom Royal Archer will be responsible for the tournament.
 - e. The timeframe for the Champion to be standing will be from the day the tournament is held until the day the next tournament is held.
 - f. There must be a minimum of two archers competing for the Kingdom Youth Archery Champion to be declared a valid tournament.
 - g. If there is only one archer competing for the Kingdom Youth Archery Champion, there will be no Champion.
 - h. The qualifications for competing for the Champion are:

- i. To have a current membership (this can be a family membership) in the Society for Creative Anachronism, Inc. and to furnish proof of this membership.
 - ii. Be prepared to stand Court.
 - iii. Sponsor the Kingdom Youth Archery Champion Tournament when the term is ending.
 - iv. Comply with the equipment requirements as mentioned earlier in this document.
 - v. Any other duties as determined by the Crowns.
 - vi. It is requested but not required that the Champion that is standing during Estrella War Sponsor a Youth Prize Shoot.
7. InterKingdom Archery Competition (IKAC) and InterKingdom Combat Archery Competition (IKCAC).
 - a. The Inter-Kingdom (IK) competitions are SCA-wide competitions held each year, with specified starting and ending dates.
 - b. The rules for the IK competitions are subject to change without Kingdom approval and are usually published each year in the Kingdom Newsletter by the IK Coordinator.
 - c. Before attempting this shoot, please obtain the current IK rules from the IK Coordinator.

XII. Grievance Procedure

- A. In the circumstance of inappropriate behavior on the part of any archer, The Kingdom Royal Archer and the Kingdom Seneschal need to be notified of the issue and the Atenveldt Kingdom Grievance Procedure is to be followed.

XIII. Glossary

ARCHERY SHOOT:	An archery shoot is defined as any event at which official scores are shot, including but not limited to regularly scheduled practices and official events.
ARROW:	The projectile shot from a bow.
ARROW REST:	A projection or shelf on the bow that provides a contact and resting place for the arrow to be shot from.
BOLT:	Also known as quarrels. These are specially constructed, shortened arrows that are used in crossbows.
BOW:	A device made of flexible material, with a bowstring connecting the working ends of the material, to propel an arrow.
BOW ARM:	The arm in which the bow is held during shooting.
BOW LIMB:	The upper and lower thirds of a bow. The limbs are responsible for the spring action of the bow.
BOW SIGHT:	External devices that are attached to the bow to aid in aiming.
BOW STRING:	The string or cord used to brace a bow.
BROADHEAD:	A sharpened point commonly used for bow hunting.
CLICKERS:	A mechanical device that clicks when the bow is drawn to the proper length.
COMPOUND BOW:	A bow that uses cams and pulleys to aid in the performance of the bow.
CREST:	A series of colored bands around the arrow used to indicate ownership of the arrows. Colors and patterns are determined by the individual archer.
CROSSBOW STOCK:	The shaped body of the crossbow that holds the bow and houses the trigger mechanism.
DIVISION:	Refers to the subdivision of the two archery forms, Handbow and Crossbow. Currently there are two divisions in the Crossbow Form, Open and Period, and four divisions in the Handbow form Open, Longbow, Period, and Youth.
DRAW:	The process of pulling the bowstring into a firing position.
DRAW WEIGHT:	For a bow, the amount of force built up when the bow is drawn to its specified draw length. This is typically measured in pounds at 28 inches.
END:	A designated number of arrows shot by an archer during their turn. Refers to a set of six arrows, unless otherwise stated.
FIELD OF FIRE:	The area in front of the archers that arrows fly through or land in.
FIRING LINE:	The designated line that participants use to fire from. It must be straddled when shooting.
FLETCH:	The feathers at the rear of the arrow, used to stabilize the arrow during flight.
FORM:	The major divisions of bow types recognized by this kingdom. Currently they are the Crossbow Form and the Handbow Form. These forms may be subdivided into Divisions.
HOLD:	A safety command that is called to bring an immediate stop to shooting. When a HOLD is called, all archers are to stop shooting and step back from the firing line

immediately. If an archer has an arrow drawn when the HOLD is called, that archer must carefully back down the arrow, and return it to the quiver.

KISSERS: A disk placed on the string that is used to determine if the bow is drawn correctly. It is so named because it usually touches the corner of the mouth when the bow is drawn.

NOCK: The groove on the end of the arrow to keep it on the string when shooting.

NOCK POINT: A plastic or brass ring placed on the string that is used to indicate the correct placement of the arrow.

NOCK AN ARROW: The process of putting an arrow on the bowstring in order to draw and fire.

POINT: The metal tip on the front of the arrow. Points come in different styles: target points, field points and broadheads (razor-sharp hunting points). For SCA purposes, only target and field points are allowed. Period style field points may be allowed with approval of the Range Marshall in Charge. Broadheads are never permitted under any circumstances.

PROD: The bowlike device at the front of the crossbow.

RISER: The part of the bow that is used as the handle. In more modern bows, it can be very large and elaborate to minimize hand shock when the arrow is released.

ROUND: A designated number of ends shot in a competition.

SCOREKEEPER: A person who records an archer's score. Individual archers may not act as a scorekeeper for themselves.

SERVING: An over-wrap of string to protect the bow string at the ends and in the middle.

SHELF: The lower part of the cutout portion of the bow. Arrows are shot off this shelf if the bow is not equipped with an arrow rest.

SHOOTING AREA: The area around the range that includes the field of fire and the area behind and around the firing line.

SLING: A loop of cord around the wrist and bow to keep the bow in the hand while shooting.

SLOW ROUND Or UNTIMED ROUND: An SCA term for an end during which a fixed number of arrows, usually six, are shot. There may have a time limit to prevent the round from lasting too long.

SPEED ROUND: An SCA term for an end which is timed, during which an unlimited number of arrows may be fired.

SPINE WEIGHT: The stiffness of the arrow. A heavier bow uses a more rigid arrow that will flex less than one spined at a lighter weight.

STABILIZER: Weights or rods placed on the bow that are designed to reduce the recoil and twist of the bow when firing.

STRING WALKING: The practice of changing where on the string an arrow is nocked, to adjust for distance.

TARGET BUTT: The backstop that the target face is placed upon.

TARGET FACE: The scoring area of the target.



the society for creative anachronism, inc.

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WARRANT OF APPOINTMENT TO OFFICE

LEGAL NAME: _____

ADDRESS: _____

TELEPHONE: (HOME) _____ **(OTHER)** _____

EMAIL ADDRESS: _____ **MEMBER NUMBER:** _____

SCA REFERENCE NAME: _____

Let it be known that the above-referenced person is hereby appointed to the office of:

A&S Officer Herald Chirurgeon Chronicler Marshal _____

FOR BRANCH: _____

EFFECTIVE AS OF: _____ **AND EXPIRING AS OF:** _____

with all rights, privileges, insignia, precedence, and responsibilities thereto appertaining the office while the Warrant is effective. This Warrant supersedes any existing or previous Warrant for this office.

PRINT: _____

PRINT: _____

SIGN: _____

SIGN: _____

OFFICE: _____

OFFICE: _____

DATE: _____

DATE: _____

PRINT: _____

SIGN: _____

OFFICE: _____

DATE: _____

Required signatures:
Corporate and Society Officers: three members of the SCA Board of Directors.
Deputy Corporate/Society officers: two Board members and the appropriate Corporate/Society officer.
Kingdom Officers with Corporate Superiors: Crown and the appropriate Corporate Officer.
Other Great Officers and Lesser Officers: Crown or Coronet and the appropriate kingdom or principality officer, if any.
Other officers: as established by Kingdom Law and custom, but must include more than one signature, and must include royalty.

This form may be photocopied or reproduced in any mechanical medium that preserves the complete text and letterhead.

Range Marshal in Training Qualification Sheet

SCA Name _____
 Mundane Name _____
 Address _____
 Phone _____ E-mail _____

Marshaled at these Archery Shoots

Date	Event	Range Marshal's Signature
1) _____	_____	_____
2) _____	_____	_____
3) _____	_____	_____
4) _____	_____	_____

Marshaled at this Archery Tourney

Date	Event	Range Marshal's Signature
1) _____	_____	_____

Passed Authorization Test

Range Marshal's Signature _____

Recommendation to Warrant

Range Marshal's Signature _____

Range Marshal's Signature _____

Please send a copy of this completed form to the Kingdom Royal Archer to finish this Warranting procedure.

- B. The highest scoring arrow will not be counted.
 - C. The two highest scoring arrows will not be counted.
 - D. All arrows will not be counted.
12. Before giving the archers permission to shoot, the Range Marshal-in-Charge should:
- A. Just let the archers shoot when they want to.
 - B. Check that the range is clear and that it is safe to shoot.
 - C. Call out a five second warning and watch the people on the field scramble for cover.

Indicate which of the following Rules of the Line are correct or incorrect?

13. Each archer does not need to inspect their own equipment before using it.
- CORRECT INCORRECT
14. Do not approach the firing line unless instructed to do so.
- CORRECT INCORRECT
15. Straddle or toe the firing line when firing as determined by the Range Marshal.
- CORRECT INCORRECT
16. Nock arrows and begin firing only at the command of the Range Marshal.
- CORRECT INCORRECT
17. You can fire one more arrow after a HOLD is called.
- CORRECT INCORRECT
18. When you are finished shooting, step back from the line.
- CORRECT INCORRECT
19. Do not go forward of the line to retrieve arrows until commanded to do so by the Range Marshal.
- CORRECT INCORRECT
20. When approaching the target, you should try to step on all arrows that are on the ground.
- CORRECT INCORRECT
21. Do not pull any arrows until all the scores from your target have been recorded by the official Scorer.
- CORRECT INCORRECT
22. There should be no talking on the line.
- CORRECT INCORRECT
23. Target spotters or optical aids (binoculars, etc.) are permissible to verify the arrow position.
- CORRECT INCORRECT
24. The forms of archery recognized in our kingdom are the Handbow Form and the Crossbow Form?
- YES NO
25. A Youth Archer is any archer under the age of 18.
- YES NO



THE SOCIETY FOR CREATIVE ANACHRONISM INC
Kingdom of Atenveldt

Date: _____

Card: _____

TARGET ARCHERY & THROWN WEAPONS AUTHORIZATION CARD

SCA Name _____

Mundane Name _____

Issuing Official _____

sample

This card is your authorization to participate on the range at SCA activities in the Kingdom of Atenveldt. It must be presented to the list official at SCA events to register for participation and you may be requested to show it to the marshals at any time.

Signature _____

The holder is authorized to participate in the following target archery/thrown weapon related activities. * Rolls validation, Marshal's initials and date are required.

Rolls	Activity	Marshal's Initials	Date	Exp.
sample				



THE SOCIETY FOR CREATIVE ANACHRONISM INC
Kingdom of Atenveldt

Issue Date: _____

Card: _____

Exp. Date: _____

Proof of Authorization for Marshal
Target Archery and/or Thrown Weapons

SCA Name _____

Mundane Name _____

Issuing Official _____

sample

This person is an authorized marshal for: _____ and is therefore qualified to take responsibility for the safety of _____ occurring in their presence.

Signature _____

MONTHLY ARCHERY REPORT

DATE: _____

GROUP: _____

DATE	TOTAL NUMBER OF ADULTS	TOTAL NUMBER OF YOUTHS	TOTAL NUMBER OF ARCHERS	EVENT NAME // PRACTICE

Number of warranted marshals: _____

NEW RANKINGS

N – Novice, B – Bowman, Y – Yeoman, F – Forester, BM – Bowmaster, BME – Bowmaster Elite, BMPE – Bowmaster Par Excellence

REMARKS / COMMENTS:

EQUIPMENT FAILURES and INJUIRES: Please fill out the correct form(s) and attach to this report.

S.C.A. NAME: _____

MUNDANE NAME: _____

ADDRESS: _____

PHONE: _____

E-MAIL: _____

Verbal Archer Safety Test

This test is to be given verbally to a new archer to ensure they know how to have a safe range. The Range Marshal is to review the information with the archer prior to giving the verbal test and then to enter the answers onto the sheet. Archers are allowed to miss a total of three (3) questions. If more than three questions are missed, they must observe the shoot only until they can pass the verbal test.

1. Who can call "Hold" on the line?
2. What do you do if you are on the line and "Hold" is called?
3. Why would you call "Hold" on the line?
4. When is it safe to knock an arrow?
5. What direction should an arrow be pointing when being nocked?
6. What direction should an arrow be pointing when being fired?
7. Where should you stand on the line?
8. What do you do if you drop your arrow in front of the line during a shoot?
9. When do you go forward to retrieve your arrows?
10. What should you do if you are on the line and have finished shooting?
11. You wish to shoot and see no marshal on the line, is it okay to shoot?
12. Once a "Hold" is called, who can open the range for shooting to resume?

7. You should:

- A. Record arrow scores as you pull the arrows.
- B. Record arrow scores before pulling any arrows.
- C. Pull all arrows and then tell scorer their values.

8. Do you need a waiver to participate in field archery?

YES NO

9. Can persons under 18 years of age participate in field archery if the proper conditions are met?

YES NO

10. Which is the only bow not allowed in SCA Archery?

- A. Longbow
- B. Recurve
- C. Compound bow
- D. Crossbow

11. An arrow that is touching a separator line between two scoring areas is counted as:

- A. The lower value
- B. The higher value
- C. Neither value

12. Which is the one item that is legal for all forms of SCA archery?

- A. Stabilizers
- B. String releases
- C. Kissers
- D. Clickers
- E. Bow sights
- F. Marked limbs
- G. Field tips
- H. Broadheads

13. Will the Range Marshal allow shooting at a target that has a back stop insufficient to stop the arrows and bolts being shot at it?

YES NO

14. An Archer shoots a Royal Round and scores one (1) arrow in the Gold, one (1) arrow in the Red, two (2) arrows in the Blue, one (1) arrow in the Black. The last arrow is on the line between Blue and Black. What is this Archer's score?

- A. 18
- B. 19
- C. 20
- D. 21
- E. 22

15. Once having achieved a Kingdom Ranking, can your ranking ever be lost?

YES NO

These Archery Rules replace all prior Atenveldt Archery Rules and are confirmed by Our Hands on this, the 4th Day of October, Being the Year 2008 in the Common Reckoning.


Rex Atenveldtus


Regina Atenveldtus


Princepes Atenveldtus


Principessa Atenveldtus


Atenveldt Earl Marshal


Atenveldt Royal Archer